**What was the advantage of this technique based on your experience in this assignment?**

In this assignment, we are execute great practice there are convey favorable position to us. To start with, the primary arranging process called the planning game. The planning game is a meeting and arranging session did at start of every cycle. Example, in specialized individuals, we are meeting with stakeholder, client to gauge when can complete the system. For representatives, we are talking about extent of the system, need of undertakings and set a due date. Second, metaphor carried out in our project management to let customers, programmers and project managers to understand the system in same way and how the system work. Example, support a typical arrangement of terms for the system and lessening of buzz words and jargon. Moreover, pair programming were carried additionally to complete the system, we sit near one another with colleague by take shift to complete the progress that have been assigned. We can feel that pair programming can produce the system in higher quality code, complete task faster, make the most of their work and more confident on our work. Fourth, simple design which are system run every one of the tests, no duplicated code like parallel class progressions. Example, our taxi management system planned as simple as it could be expected under the circumstances at any given minute and additional elements will be evacuated. Lastly, we used continuous integration, the practice of frequently integrating one's new or changed code with the existing code repository. This occur frequently enough that no intervening window remains between commit and build, and such that no errors can arise without developers noticing them and correcting them immediately. Normal practice is to trigger these builds by every commit to a repository, rather than a periodically scheduled build.

**What is the disadvantage of this technique based on your experience in this assignment?**

In our assignment, we found that disadvantages of the practice that we faced is testing, in beginning of the implementation that all the code we require testing previously and after the implementation actualized, this causes us waste a lot of time. Other than that, metaphor also have disadvantage. For example the system was not well known by the customers, programmers and the project managers and miscommunication with another opportunity.

**How efficient was the technique given the time it took to use?**

This technique is efficiency to develop and build our system. One of the reason is this technique have provide a different meeting, such as daily scrum and sprint review meeting for the entire member or product owner or both to talk about the problems, solutions and the arrangements. Other than that, these meetings can let team member directly to solve the problem and struggle of team member to increase the performance of member.

**In which situations would you use this technique in a future project?**

At the future, I will use this technique to produce the system when stakeholder or customer they are not clear what they need, or their requirements are not clear. This is because this technique encouraging stakeholder or customer keep changing or adding requirements and the develop keep changing the product follow by the latest requirement of stakeholder or customer, so that when stakeholder or customer had find that the item has something missing, regardless they permitted to change.

Moreover, when the project team has low performance, this technique also suitable to used, because his technique had 5 great practices step to increase the performance of developer when develop the product. For daily scrum meeting and sprint review meeting, all the team member have to join the meeting to tell other member what they did, solve and face, so that they can discuss to solve the problem.

**In which situations would you not use this technique in a future project?**

At the future, I would not use this technique when the stakeholder or customer they have clears ideas and requirements in the project and team member with a high programming skill and experiences. So that this technique not suitable to used.

**How did you work together as a group in the project? What worked and not in your interaction?**

In every section, I work well in the team. We have a daily scrum meeting and sprint review meeting with our team member to share what work that we have does, what problems that we faced and discuss how to solve the problem that we faced. So it will be useful for team members to solve their problems with discussion in the team. Every team members have their own task to do. In every sprint planning, we used five days’ time to complete each of the user stories or modules. We are assign each of members have to participate all of the user stories or modules so that they have their own work in the given time. When I’m facing some problem, I will try to solve by myself by search information from Internet before I ask some help from my team member through the daily scrum meeting.